

Lecture 3

Property specification in Temporal Logic

CTL*

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Model Checking

$$M \models P ?$$

Given

- ▶ M – model
- ▶ P – property to be checked

Check if M satisfies P

Model: Kripke Structure (revisited I)

- ▶ KS is a state-transition system that captures
 - ▶ what is true in a state
 - ▶ what can be viewed as an atomic move
 - ▶ the succession of states
- ▶ KS is a static representation that can be unrolled to a *tree of execution traces*, on which temporal properties are verified.

Representing transition

- ▶ In Kripke structure, $(s, s') \in R$ corresponds to one step of execution of the program.
- ▶ Suppose a program has two steps

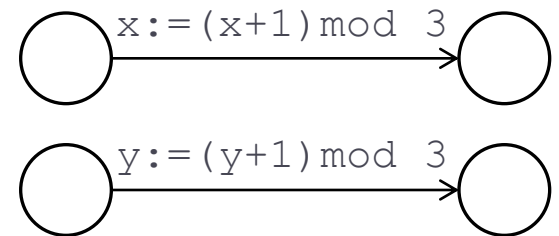
- ▶ $x := (x+1) \bmod 3;$

- ▶ $y := (y+1) \bmod 3;$

then

- ▶ $R_1 : (x' = (x+1) \bmod 3) \wedge (y' = y)$

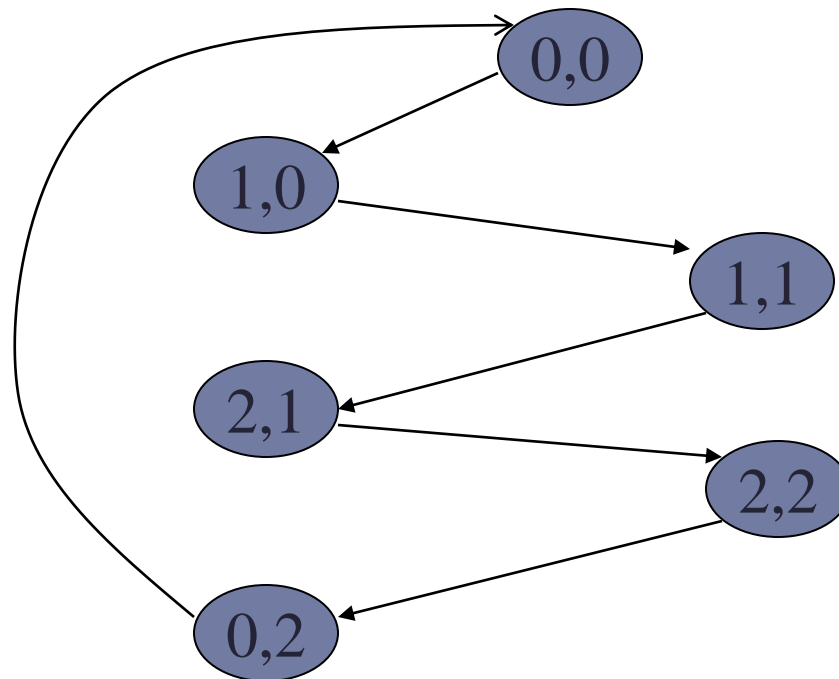
- ▶ $R_2 : (y' = (y+1) \bmod 3) \wedge (x' = x)$



Consecutive States

- ▶ State space: we can restrict our attention to $\{0, 1, 2\} \times \{0, 1, 2\}$
- ▶ Question: which logic formula describes the relation between any two consecutive states?
- ▶ Consecutive states can be related by R_1 or R_2 .

Consecutive states represented by $R_1 \vee R_2$



Representing transition (revisited II)

- ▶ In Kripke structure, a transition $(s, s') \in R$ corresponds to one step of execution of the program
- ▶ Suppose a program P has two steps
 - ▶ $x := (x+1) \bmod 3;$
 - ▶ $y := (y+1) \bmod 3;$
- ▶ For the whole program we have
$$R = ((x' = x+1 \bmod 3) \wedge y' = y) \vee ((y' = y+1 \bmod 3) \wedge x' = x)$$
- ▶ (s, s') that satisfies R means “from s we can get to s' by any step of execution of P ”

A giant R

- ▶ We can compute R for the whole program
 - ▶ then we will know whether two states are one-step reachable
- ▶ Convenient, but globally we loose information: e.g., the order in which the statements are executed
- ▶ Comment:
 - ▶ without order, the disjuncts have no precedence!

Introducing program counter

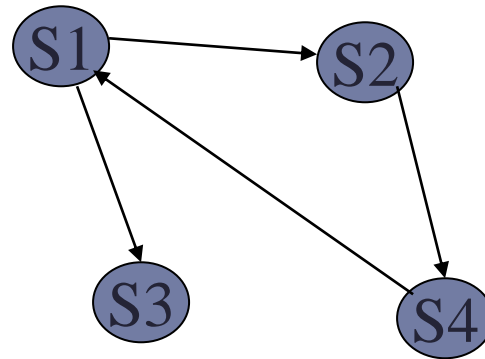
- ▶ In a real machine, the order of execution is managed by a *program counters*
- ▶ We introduce a virtual variable pc , and assume the program is everywhere labeled:
 - ▶ In the program: $l_0: x := x+1; l_1: y := x+1; l_2: \dots$
 \Downarrow
 - ▶ In the logic: $R_1 : x' = x+1 \wedge y' = y \wedge pc = l_0 \wedge pc' = l_1$

! Now we have complete logic representation of program executions in our model M !

Temporal logic CTL*

- ▶ Semantics

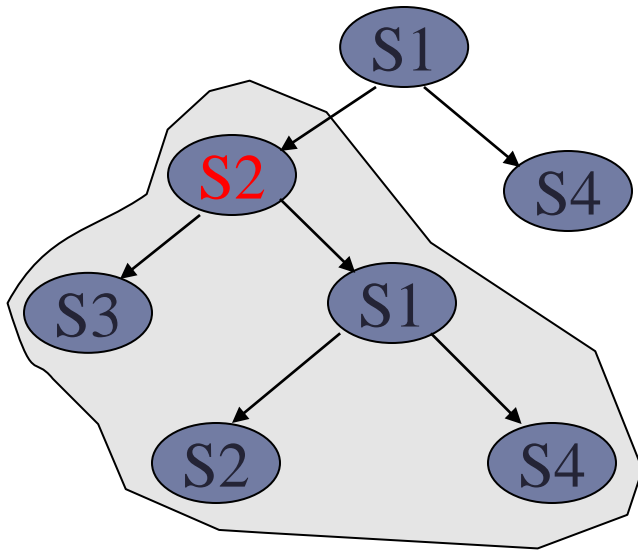
KS is static model of program execution



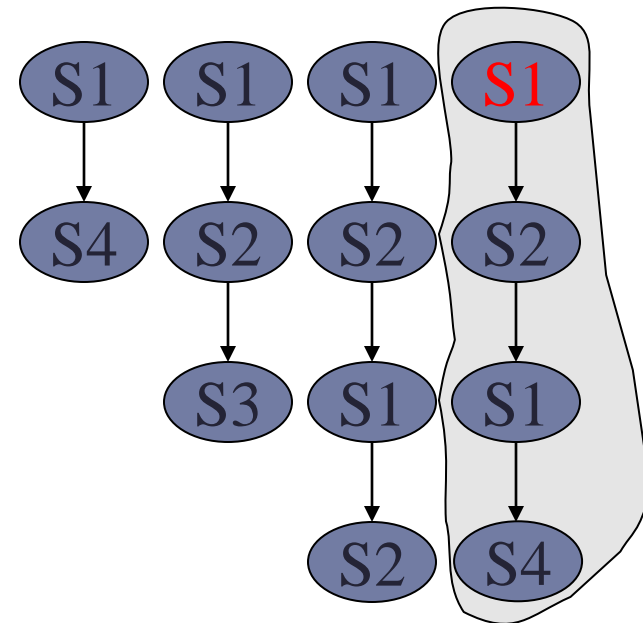
Dynamic model of program execution = unfolding of the static model

Tree structure: branching time

Traces: linear time



Is a formula valid at a given node, which represents a subtree?



Is a formula valid along a given path?

CTL* (Computational Tree Logic)

- ▶ Combines branching time and linear time
- ▶ Basic Operators
 - ▶ X: neXt
 - ▶ F: Future ($\langle\langle\rangle\rangle$)
 - ▶ G: Global ($[\]$)
 - ▶ U: Until
 - ▶ R: Release

CTL*

- ▶ State formulas
 - ▶ Express a property of a state
 - ▶ Path quantifiers:
 - ▶ **A** – for all paths, **E** – for some paths
- ▶ Path formulas
 - ▶ Express a property of a path
 - ▶ State quantifiers:
 - ▶ **G** – for all states (of the path)
 - ▶ **F** – for some state (of the path)

State Formulas (1)

- ▶ Atomic properties
 - ▶ $p \in AP$, then p is a state formula
 - ▶ Examples: $x > 0$, $odd(y)$
- ▶ Propositional combinations of state formulas
 - ▶ $\neg \varphi$, $\varphi \vee \psi$, $\varphi \wedge \psi \dots$
 - ▶ Examples: $x > 0 \vee odd(y)$, $req \Rightarrow (AF \text{ ack})$
 - “A” is path quantifier
 - “F *ack*” is a path formula
 - “AF *ack*” is a state formula

State Formulas (2)

- ▶ Quantifiers **A** and **E** construct a state formula from a path formula
- ▶ $E\varphi$, where φ is a path formula, which expresses property of a path
 - ▶ E means “there exists”
 - ▶ $E\varphi$ - on some path from this state on φ is true.
- ▶ Dual: $A\varphi$
 - ▶ φ is true on all paths starting from this state.

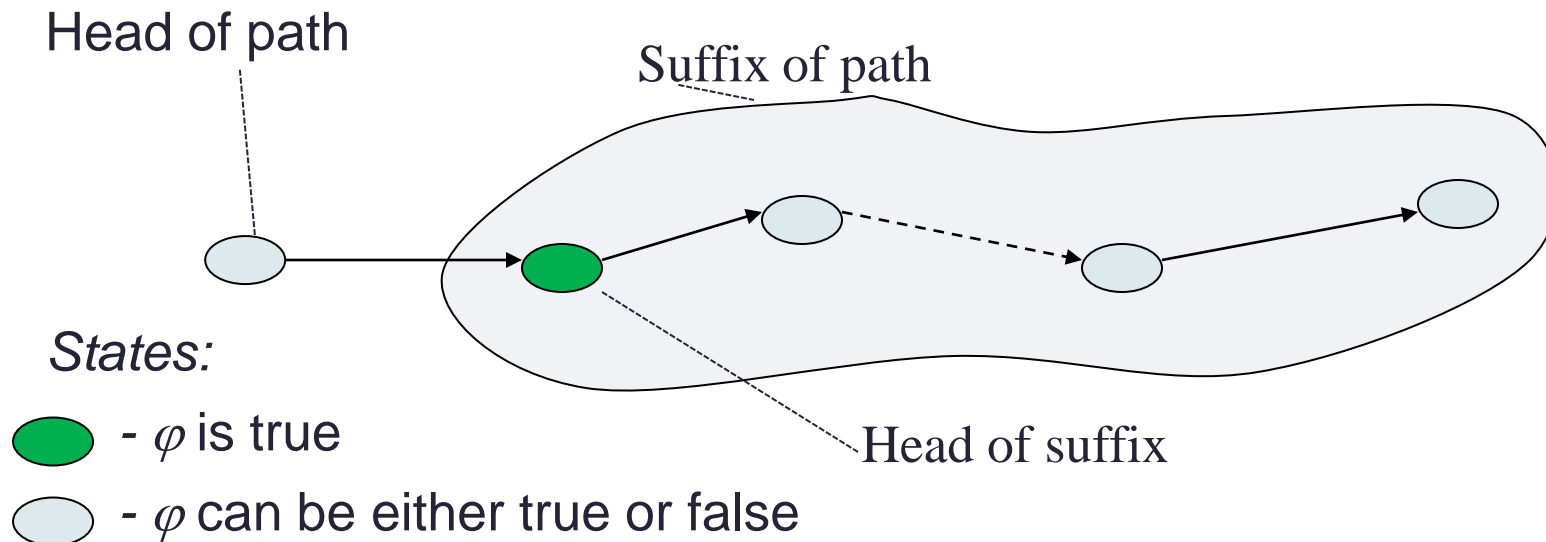
Forms of Path Formulas

- ▶ A state formula φ
 - ▶ φ is true for the first state of this path
- ▶ For path formulas φ and ψ , the path formulas are:
 - ▶ $\neg \varphi, \quad \varphi \vee \psi, \quad \varphi \wedge \psi$
 - ▶ $X \varphi, \quad F \varphi, \quad G \varphi, \quad \varphi U \psi, \quad \varphi R \psi$

Path Formulas (I): *Next*-operator

$X \varphi$, where φ is a path formula

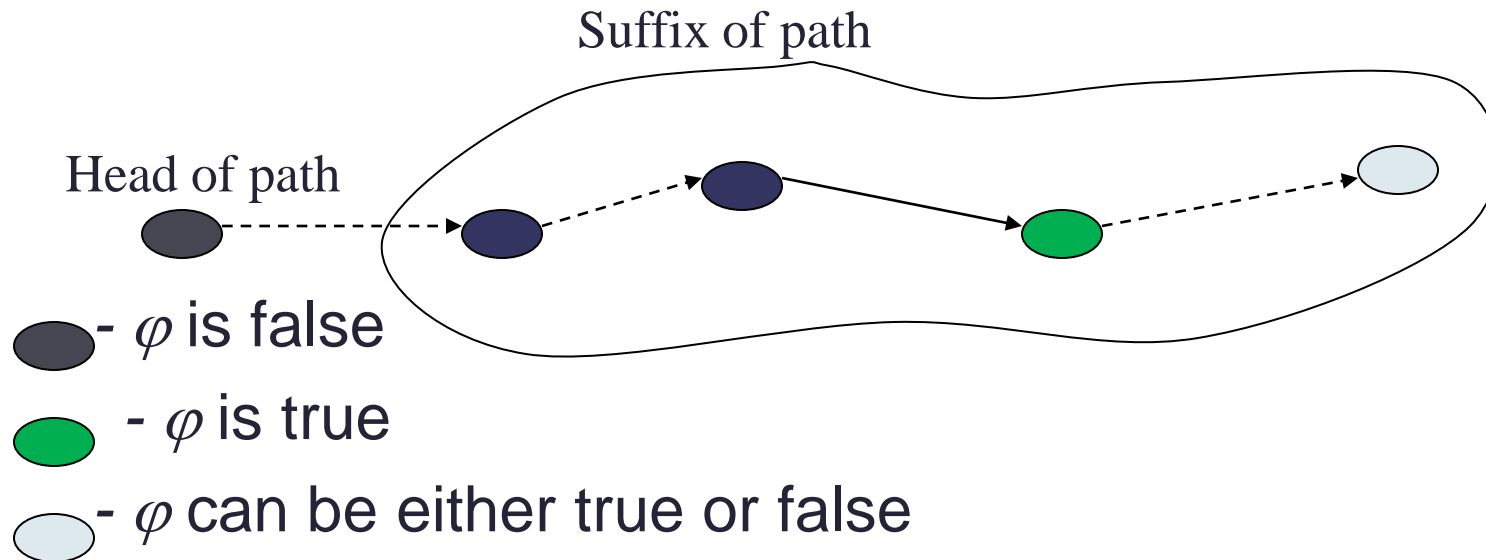
- ▶ φ is valid for the suffix of this path (path minus the first state)



Path Formulas II: *Finally*-operator

$F \varphi$

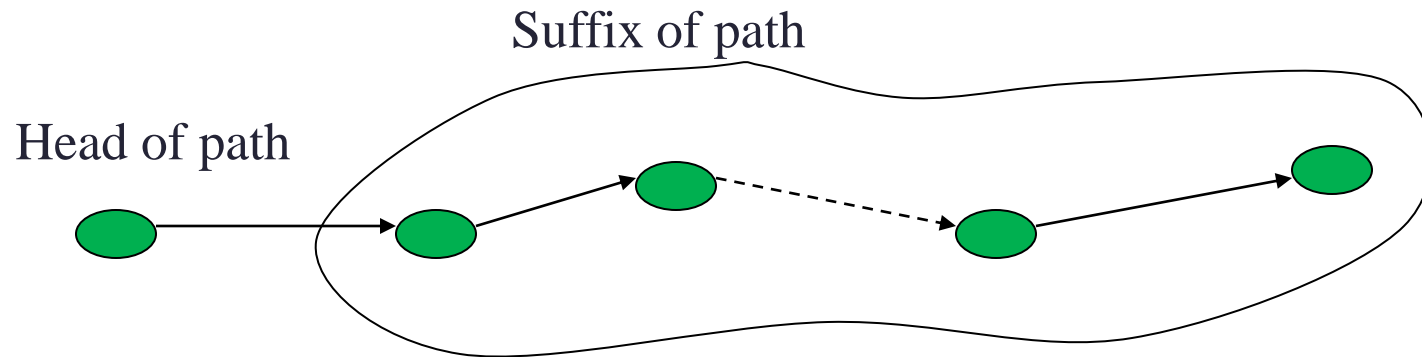
φ is valid for a suffix of this path (path minus first k nodes for some $k \geq 0$)



Path Formulas (III): *Globally*-operator

▶ $G \varphi$

- ▶ φ is valid for head and every suffix of this path

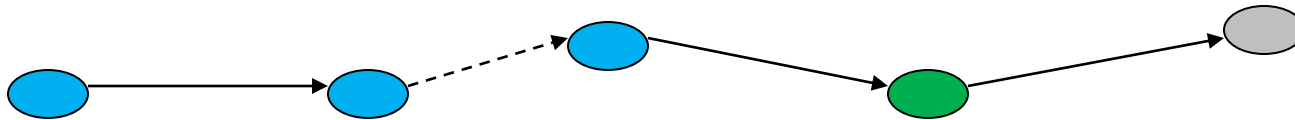


● - φ is true

Path Formulas IV: *Until*-operator

▶ $\varphi \text{ U } \psi$

- ▶ ψ is valid on a suffix of the path, before the first node of which φ is valid on every suffix thereon



● - φ is true

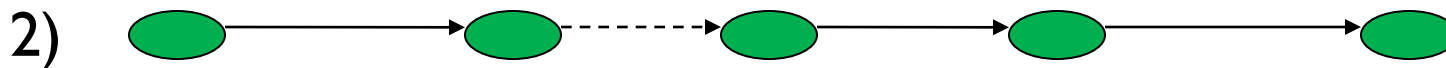
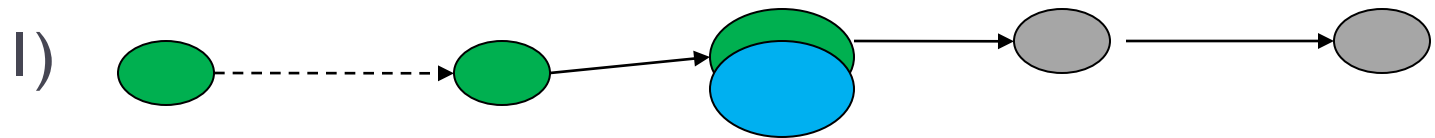
● - ψ is true

● - φ and ψ are either true or false

Path Formulas (V): *Release-operator*

$\varphi R \psi$

- ψ has to be true until and including the point where φ becomes true; if never becomes true, must remain true forever



● - φ is true

● - ψ is true

● - ψ can be either true or false

φ never gets true

Formal semantics of CTL* (1)

▶ Notations

- ▶ $M, s \models \varphi$ iff φ holds in state s of model M
- ▶ $M, \pi \models \varphi$ iff φ holds along the path π in M
- ▶ π^i : i -th suffix of π
 - ▶ $\pi = s_0, s_1, \dots$, then $\pi^1 = s_1, \dots$

Semantics of CTL* (2)

- ▶ *Path formulas are interpreted over a path:*
 - ▶ $M, \pi \models \varphi$
 - ▶ $M, \pi \models X \varphi$
 - ▶ $M, \pi \models F \varphi$
 - ▶ $M, \pi \models \varphi U \psi$

Semantics of CTL* (3)

- ▶ *State formulas are interpreted over a set of states (of a path)*
 - ▶ $M, s \models p$
 - ▶ $M, s \models \neg \varphi$
 - ▶ $M, s \models E \varphi$
 - ▶ $M, s \models A \varphi$

CTL vs. CTL*

- ▶ CTL*, CTL and LTL have different expressive powers:
- ▶ Example:
 - ▶ In CTL there is no formula being equivalent to LTL formula **A(FG p)**.
 - ▶ In LTL there is no formula equivalent to CTL formula **AG(EF p)**.
 - ▶ **A(FG p) ∨ AG(EF p)** is a CTL* formula that cannot be expressed neither in CTL nor in LTL.

CTL

- ▶ Quantifiers over paths

- ▶ **A** – **All**: has to hold on all paths starting from the current state.
- ▶ **E** – **Exists**: there exists at least one path starting from the current state where holds.

- ▶ In CTL, path formulas can occur only when paired with an *A* or *E*, i.e. one path operator followed by a state operator.

if φ and ψ are path formulas, then

- ▶ $X \varphi$,
- ▶ $F \varphi$,
- ▶ $G \varphi$,
- ▶ $\varphi U \psi$,
- ▶ $\varphi R \psi$

are path formulas

LTL (contains only path formulas)

Form of path formulas:

- ▶ If $p \in AP$, then p is a path formula
- ▶ If φ and ψ are path formulas, then
 - ▶ $\neg\varphi$
 - ▶ $\varphi \vee \psi$
 - ▶ $\varphi \wedge \psi$
 - ▶ $X\varphi$
 - ▶ $F\varphi$
 - ▶ $G\varphi$
 - ▶ $\varphi U\psi$
 - ▶ $\varphi R\psi$

are path formulas.

Summary

- ▶ CTL* is a general temporal logic that offers strong expressive power, more than CTL and LTL separately.
- ▶ CTL and LTL are practically useful enough; CTL* helps us to understand the relations between LTL and CTL.
- ▶ Next we will show how to model check CTL formulae on Kripke structures