

Lecture 3

Module I: Model Checking

Topic: Property specification in
Temporal Logic CTL*

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Brushup: Model Checking

$$M \models P ?$$

Given:

- M – model
- P – property to be checked on the model M
- \models – satisfiability relation („ M satisfies P “)

Goal: Check if M satisfies P

If $M \models P$, it is said in logic that M is a model of formula P

Our model is Kripke Structure (KS)

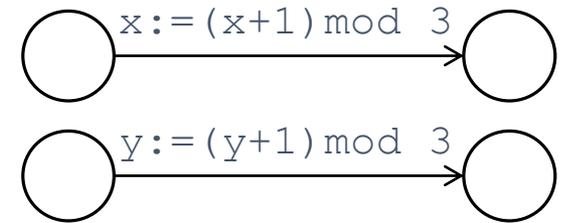
- Formally:

KS is tuple (S, S_0, L, R) over a set of atomic propositions (AP) where

- S set of symbolic states (a symbolic state encodes a set of explicit states)
 - S_0 is an initial state
 - L is a labeling function: $S \rightarrow 2^{AP}$
 - R is the transition relation: $R \subseteq S \times S$
- KS is a state-transition system that captures:
 - what is true in a state (labeling of the states with APs)
 - what can be viewed as an atomic move (denoted as state transition)
 - the succession of states (paths on the model graph)
 - KS is a static representation that can be unfolded to a *tree of execution traces* on which temporal properties are verified.

Representing transition as formula

- In Kripke structure, transition $(s, s') \in R$ corresponds to one step of program execution.
- Suppose a program has two steps
 - $x := (x+1) \bmod 3$;
 - $y := (y+1) \bmod 3$.
- Then
 - $R = \{R_1, R_2\}$
 - $R_1 : (x' = (x+1) \bmod 3) \wedge (y' = y)$
 - $R_2 : (y' = (y+1) \bmod 3) \wedge (x' = x)$



Consecutive States

- State space S :

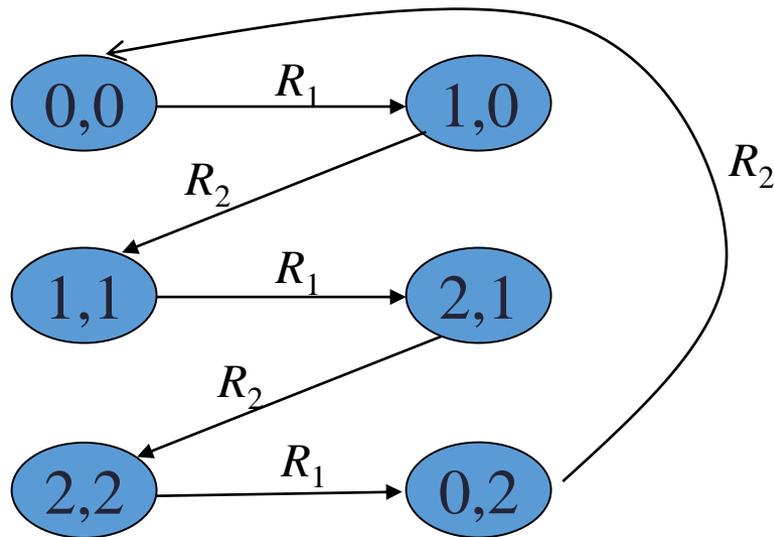
We can restrict our attention to pairs of consecutive states $s = (x, y)$ and $s' = (x', y')$ in the state space $\{0, 1, 2\} \times \{0, 1, 2\}$, i.e.

$$(s, s') \in \{0, 1, 2\} \times \{0, 1, 2\}$$

- Question: Can we construct a logic formula that describes the relation between any two consecutive states s and s' ?
- Assume each pair of consecutive states is an instance of R , e.g. in set notation we have $R = \{R_1, R_2\}$ and in logic notation $R \equiv (R_1 \vee R_2)$

Set of transitions is represented by $R_1 \vee R_2$

By connecting pairs of consecutive states we get execution paths of KS



Representing transitions (revisited II)

- In Kripke structure, a transition $(s, s') \in R$ corresponds to one step of program execution.
- For instance, if a program P has two commands
 - $x := (x+1) \bmod 3$;
 - $y := (y+1) \bmod 3$;
- then for the whole program we have transition relation R
$$R \equiv ((x' = x+1 \bmod 3) \wedge y' = y) \vee ((y' = y+1 \bmod 3) \wedge x' = x)$$
- (s, s') that satisfies R means that from state s we can get to s' by some step of execution that satisfies R .

A 'giant' R

- Now we can compute R for the whole program
 - then we will know whether any of states is one-step reachable from some other
- Convenient, but globally we loose information:
e.g., the order in which the statements are executed
- Comment:
 - without ordering, the disjuncts in R have not clear precedence information!

Introducing program counter

- In the computer, the order of executing commands is controlled by *program counters*.
- We introduce an auxiliary variable *pc* (for program counter), and assume the commands in program are labeled with l_0, \dots, l_n .
- For instance
 - In the program:
 - $l_0: x := x+1;$
 - $l_1: y := x+1;$
 - $l_2: \dots$
 - The effect of executing commands is represented in logic:
 - $R_1: x'=x+1 \wedge y'=y \wedge pc=l_0 \wedge pc'=l_1$
 - $R_2: y'=y+1 \wedge x'=x \wedge pc=l_1 \wedge pc'=l_2$

Now we have complete symbolic representation of program execution in our computation model M !

Brushup: Model Checking

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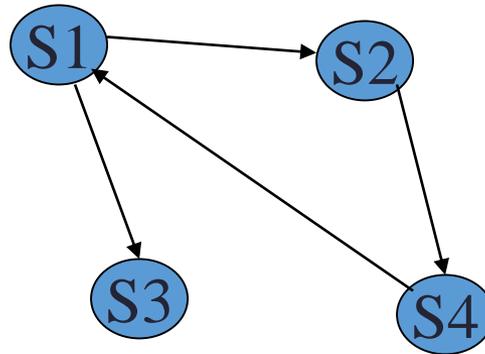
We have seen how M is constructed symbolically

How to express P in logic?

Temporal logic CTL*

- Let's start with semantics

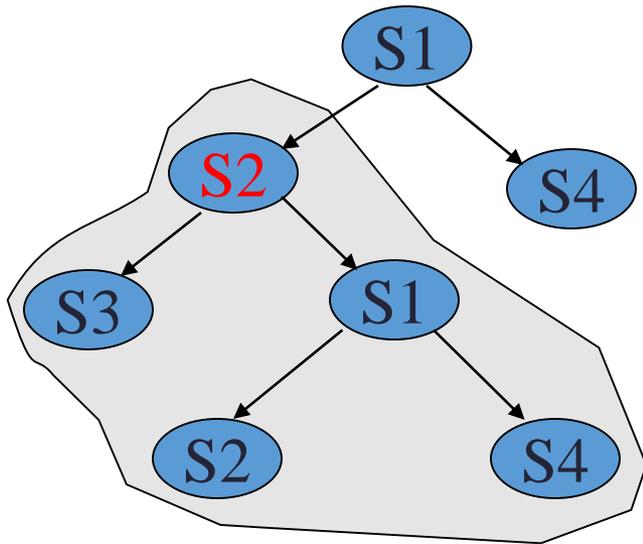
KS and its logic representation provide us static model of program execution



Dynamic model of program execution is unfolding of the static model

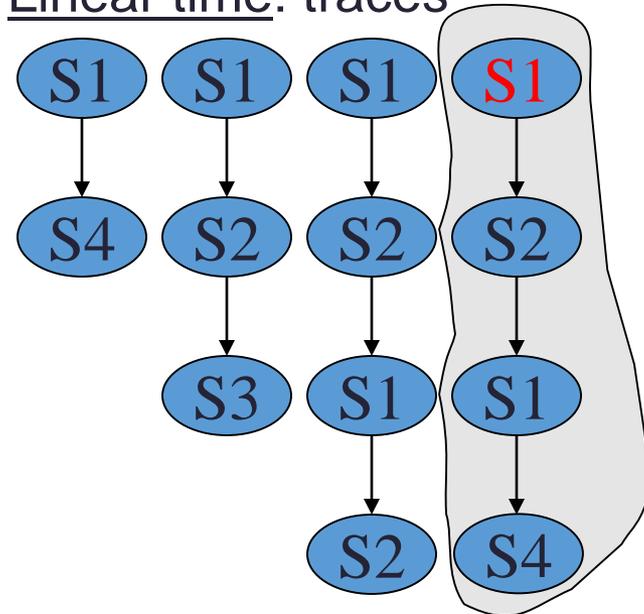
2 options of unfolding to define operational semantics:

Branching time: tree structure



Is a formula valid in given node (e.g. in S2), which is the root of a subtree?

Linear time: traces



Is a formula valid along a given path starting from node S1?

CTL* (Computation Tree Logic)

- CTL* covers both branching time and linear time interpretations
- Syntax:
 - FOL
 - +
 - Temporal Operators
 - X: neXt
 - F: Future (denoted as $\langle \rangle$ in Uppaal)
 - G: Global (denoted as $[]$ in Uppaal)
 - U: Until
 - R: Release

CTL* state formulas and path formulas

- State formulas (are interpreted in states)
 - express properties of states
 - use path quantifiers:
 - **A** – for all paths (starting from a state),
 - **E** – for some paths (starting from a state)
- Path formulas (are interpreted on paths)
 - express properties of paths
 - use state quantifiers:
 - **G** – for all states (of the path)
 - **F** – for some state (of the path)

State Formulas (1)

- Atomic propositions are state formulas:
 - If $p \in AP$, then p is a state formula
 - Examples: $x > 0$, $odd(y)$, ...
- Propositional combinations of state formulas:
 - $\neg \varphi$, $\varphi \vee \psi$, $\varphi \wedge \psi$...
 - Examples:
 - $x > 0 \vee odd(y)$,
 - $req \Rightarrow (AF\ ack)$ where
 - “A” is a path quantifier
 - “F *ack*” is a path formula
 - “AF *ack*” is a state formula (interpreted in a state)

State Formulas (2)

- Quantifiers **A** and **E** make from a path formula a state formula that is interpreted in the scope of **A** and **E**.
- $E\varphi$, where φ is a formula, which expresses property of a path
 - E means “there exists a path”
 - $E\varphi$ - φ is *true* on some paths starting from this state on.
- $A\varphi$
 - A means “for all paths”
 - $A\varphi$ - φ is *true* on all paths starting from this state.

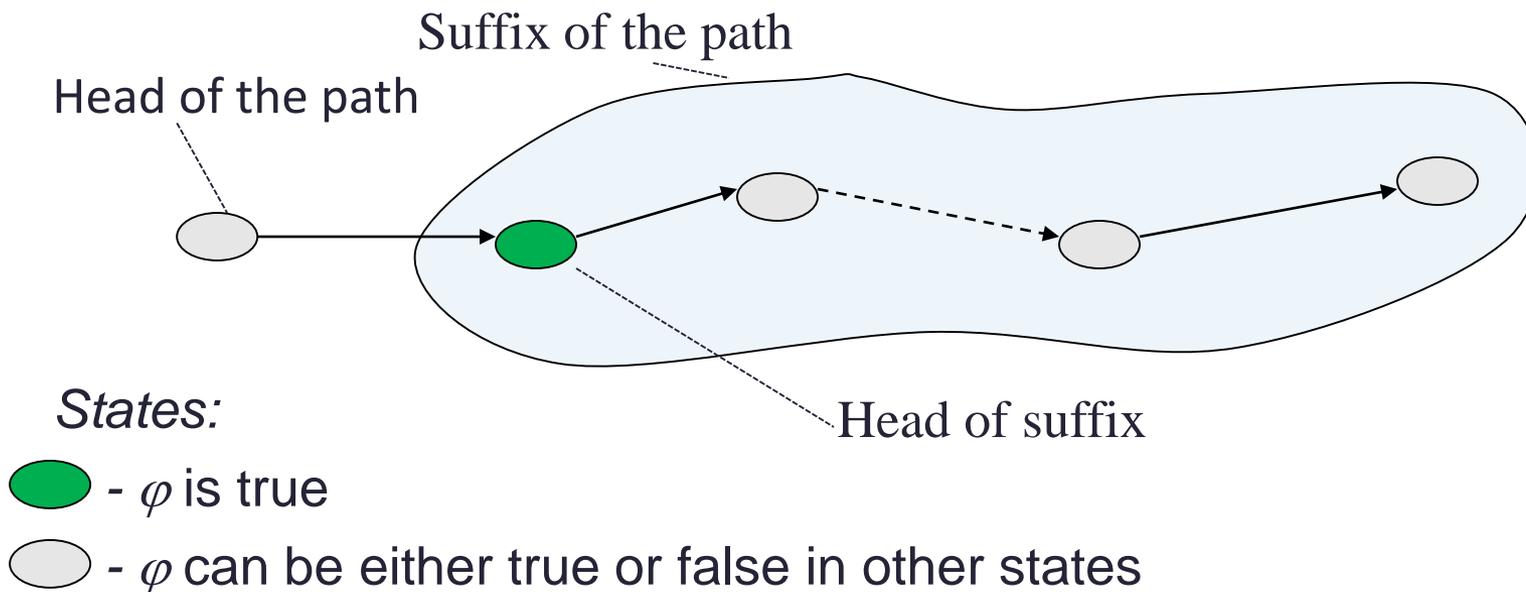
Forms of Path Formulas

- A state formula φ
 - φ is true in the first state of the path that satisfies path formula prefixed by φ
- For path formulas φ and ψ , the path formulas are also:
 - $\neg \varphi$, $\varphi \vee \psi$, $\varphi \wedge \psi$
 - $X \varphi$, $F \varphi$, $G \varphi$, $\varphi U \psi$, $\varphi R \psi$
 - X – *in the next state*
 - F – *eventually*
 - G – *globally*
 - U – *until*
 - R – *releases*

Path Formulas (I): Next-operator X

$X \varphi$, where φ is a path formula, meaning

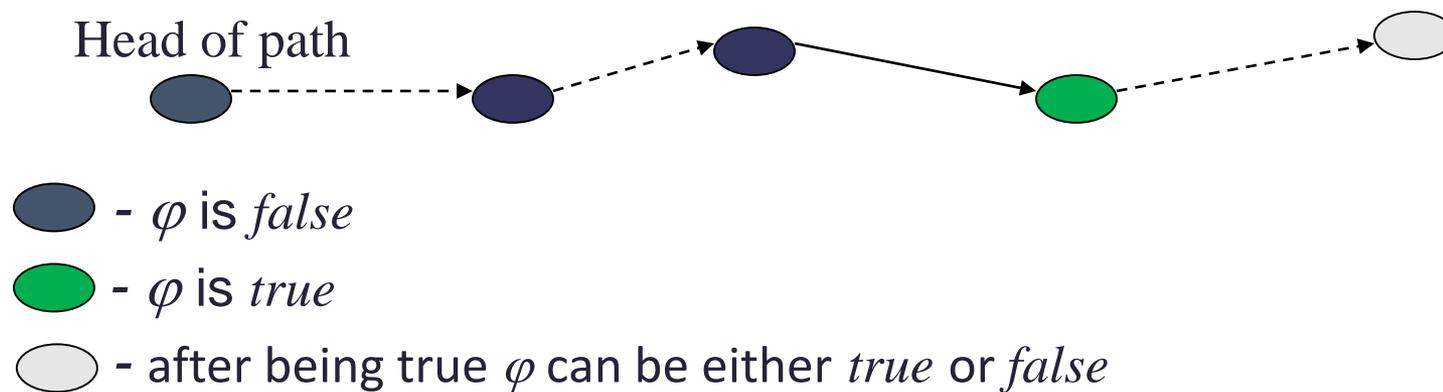
- φ is valid in the suffix of this path (path minus the first state)



Path Formulas II: *Eventually*-operator

$F \varphi$:

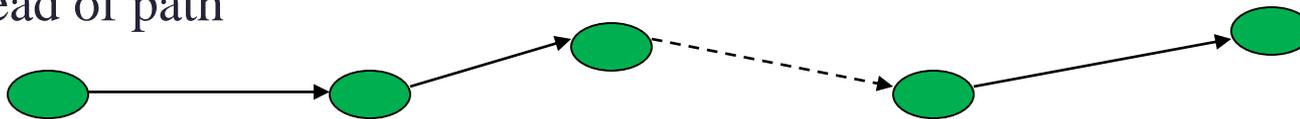
φ is valid in some state of this path



Path Formulas (III): *Globally*-operator

- $G \varphi$
 - φ is valid for head and every suffix of this path

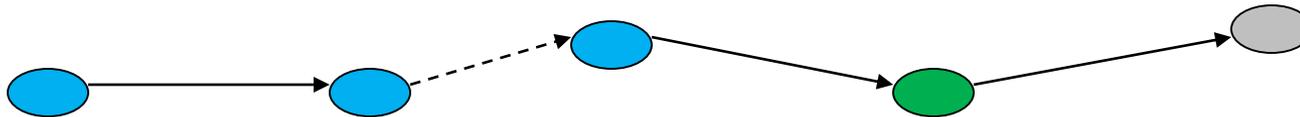
Head of path



 - state where φ is true

Path Formulas IV: *Until*-operator (weak)

- $\varphi \cup \psi$ is *true* on the path iff
 - If ψ is *true* in some state of the path
 - then in all states before this state φ must be *true*
- *Weak until* is *true* also on paths without states where ψ is true
- For *strong until* the occurrence of state where ψ is true is required



● - φ is *true*

● - ψ is *true*

● - φ and ψ are either *true* or *false*

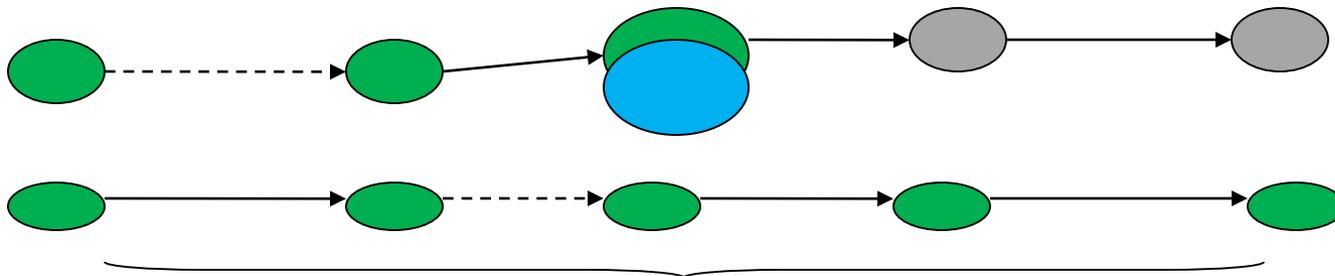
Path Formulas (V): *Release-operator*

$\varphi R \psi$

- ψ has to be *true* until and including the point where φ becomes *true*; if φ never becomes *true* then ψ must remain *true* forever

1)

2)



● - φ is *true*

● - ψ is *true*

● - ψ can be either *true* or *false*

φ never gets *true*

Formal semantics of CTL* (1)

- Formal semantics defines the validity of formulas in mathematically rigorous way.

- Notations

\models - satisfiability relation between formula and model:

- $M, s \models \varphi$ iff φ holds in the state s of model M
- $M, \pi \models \varphi$ iff φ holds along the path π in M
- π^i : i -th suffix of π ,
 - e.g. for path $\pi = s_0, s_1, s_2, \dots$, $\pi^1 = s_1, s_2, \dots$

Semantics of CTL* (2)

- *Path formulas are interpreted on paths:*
 - $M, \pi \models \varphi$
 - $M, \pi \models X \varphi$
 - $M, \pi \models F \varphi$
 - $M, \pi \models \varphi U \psi$

Semantics of CTL* (3)

- State formulas are interpreted over a set of states (of a path)
 - $M, s \models p$
 - $M, s \models \neg \varphi$
 - $M, s \models E \varphi$
 - $M, s \models A \varphi$

CTL is special case of CTL*

- Quantifiers over paths
 - **A** φ – **All**: φ is true for all paths starting from the current state.
 - **E** φ – **Exists**: there exists at least one path starting from the current state where φ is true.
- In CTL, path formulas can occur only when paired with **A** or **E**, *i.e.* one state operator followed by a path operator.

if φ and ψ are state formulas, then

- $X \varphi$, (next)
- $F \varphi$, (eventually)
- $G \varphi$, (globally)
- $\varphi U \psi$, (until)
- $\varphi R \psi$ (release)

are path formulas

LTL is special case of CTL

- LTL contains only path formulas

Path formulas:

- If $p \in AP$, then p is a path formula
- If φ and ψ are path formulas, then
 - $\neg\varphi$
 - $\varphi \vee \psi$
 - $\varphi \wedge \psi$
 - $X\varphi$
 - $F\varphi$
 - $G\varphi$
 - $\varphi U\psi$
 - $\varphi R\psi$

are also path formulas.

CTL vs. CTL*

- CTL*, CTL and LTL have *different expressive powers*:
- Example:
 - In CTL there is no formula equivalent to LTL formula $A(FG p)$.
 - In LTL there is no formula equivalent to CTL formula $AG(EF p)$.
 - $A(FG p) \vee AG(EF p)$ is a CTL* formula that cannot be expressed neither in CTL nor in LTL.
- We use in our course CTL!

Minimal set of CTL temporal operators

- CTL has some redundancy to make expressions more compact and better readable
- All CTL operators can be expressed using a minimal set of temporal operators $\{EU, EF, EG\}$ and propositional connectives \neg, \vee
- Following equivalences are used for mapping temporal operators to minimal set of temporal operators $\{EU, EF, EG\}$:

- $EF \varphi \equiv E [true U \overset{\text{strong until}}{\varphi}]$ (because $F \varphi \equiv [true U \varphi]$)
- $AX \varphi \equiv \neg EX(\neg \varphi)$
- $AG \varphi \equiv \neg EF(\neg \varphi) \equiv \neg E [true U \neg \varphi]$
- $AF \varphi \equiv A [true U \varphi] \equiv \neg EG \neg \varphi$
- $A[\varphi U \psi] \equiv \neg(E[(\neg \psi) U \neg(\varphi \vee \psi)] \vee EG (\neg \psi))$

Recap

- CTL* is general temporal logic that offers strong expressive power, more than CTL and LTL separately.
- CTL and LTL are practically useful, they are easier to interpret than CTL*
- CTL* helps to understand the relations between LTL and CTL.
- In the next lecture we will show how to check satisfiability of CTL formulas on Kripke structure.